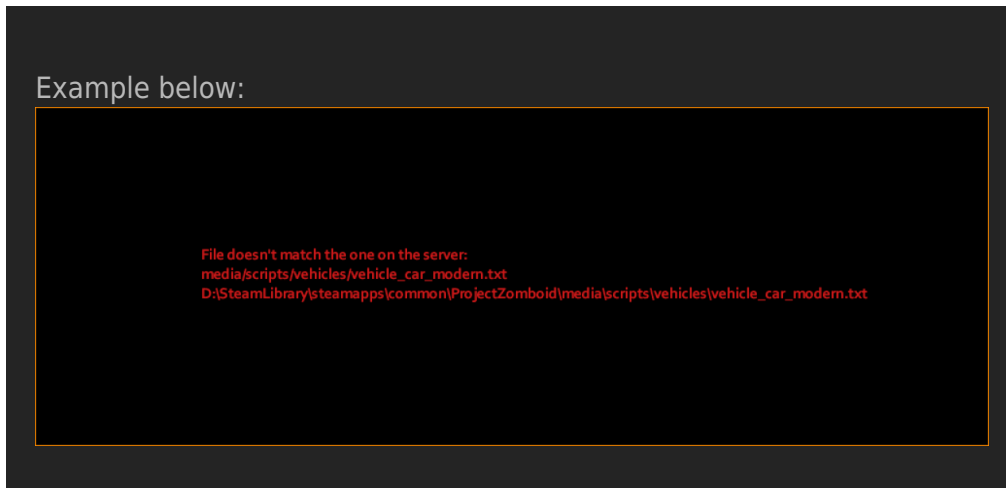


Fixing Common Issues

File doesn't match the one on the server / File doesn't exist on the server

This error might appear upon joining our server. It indicates that parts of the game files, including mods, might not be matching up correctly.



- [Unsubscribe from all Project Zomboid mods](#) on the Steam Workshop. You can also try just unsubscribing from the offending mod using the workshop ID in the error if listed, but note the game will not list all conflicts so usually it's less of a headache to just unsubscribe all. [Click here if you need help with this step!](#)
- Verify file integrity through steam. [Click here if you need help with this step!](#)
- Rejoin our server and allow the mods to redownload.

Failed to established P2P connection with the server

Very rarely you may encounter P2P (peer-to-peer) connection issues with our server.

- Refresh the server browser and try to join again.
- If refreshing doesn't work, try closing and reopening Project Zomboid.
- Open either cmd or PowerShell and run the command `&ipconfig flushdns` once to flush your PC's DNS cache.
- Double check your internet connection and restart your modem/router and PC.
- If you've tried the steps above, make a thread in the

channel and wait for an admin to assist.

Gameplay Quirks

If you've connected successfully but are having an issue in-game check this section out.

Crafting Menu is blank or incorrect

Press the

0

key to refresh your Crafting Menu. We have a mod that stops the Crafting Menu from automatically updating, relying on a cache to save performance.

'You'll need to refresh' any time you add new items to your inventory or stand near containers which have items you're using for crafting.

Dolly/Forklift/Etc. Stuck in Trunk

Due to a bug in Hydrocraft, items like dollies and forklifts cannot be removed from trunks once they are placed there. You can reach out to #support to have an admin fix it. This may take time, so remember to be patient.

Lights are off in my base

Very occasionally certain items like the can turn off after a restart. This is due to the way PZ works and there isn't really a way to fix it. It's thankfully rare after a number of updates and easy to fix, just flip the switch or right-click on a lamp to turn it back on.

Zombie is stuck in wall

Sometimes zombies will spawn trapped in areas that are not physically reachable without a sledgehammer.

Other Important Articles

- [FAQ and Common Controls](#)
- [Rules and Guidelines](#)
- [Server Info](#)

[Project Zomboid](#)

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